# **Transcendental Syntax**

# A toolbox for the interface logic-computation

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Realisability/logical relations. [Riba, LICS 2007].

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  - $\mathbf{A} \Rightarrow \mathbf{B} = \{t \mid \forall u \in \mathbf{A}, tu \in \mathbf{B}\}$

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- programs : "Stellar Resolution" (Turing-complete).
- types : formulas of linear logic and more.
- Speaks about the "logic" of a computational model.

$$g(x) \bullet \oint_{1} +a(x) \bullet \\ -b(x) \bullet$$

$$-a(f(y)) + c(y)$$

$$g(x) \bullet (\phi_1) \bullet (\phi_2) \bullet (\phi_2)$$

$$g(f(y)) \bullet (\phi_1) \bullet (\phi_2) \bullet +c(y) \\ -b(f(y)) \bullet (\phi_1) \bullet (\phi_2) \bullet +c(y) \\ -b(f(y)) \bullet (\phi_1) \bullet (\phi_2) \bullet (\phi_2) \bullet +c(y) \\ -b(f(y)) \bullet (\phi_1) \bullet (\phi_2) \bullet ($$

+c(y)g(f(y)) •  $\phi_1 \cup \phi_2$ -b(f(y))

Girard's stars and constellations

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Constellation  $\Phi$  (*n* stars) = program  $\downarrow$ Diagrams (maximal tilings)  $\downarrow$ Constellation Ex( $\Phi$ ) = normal form

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A reformulation of Robinson's first-order resolution / Query-free logic programming.

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Generalised circuits.



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Automata and circuits unified

Generalised automata.  

$$a_{q_0} \xrightarrow{0, 1} \qquad 0 \xrightarrow{q_1} \xrightarrow{0, q_2} \qquad 0 \xrightarrow{q_1} \xrightarrow{0, q_2} \qquad 0 \xrightarrow{q_2} \qquad 0 \xrightarrow$$

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**Information flow inside a structure :** pushdown/tree/alternating automata, Turing machines, tile systems, ...

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- Assembling types :  $\mathbf{A} \otimes \mathbf{B} = \{ \Phi_A \uplus \Phi_B \mid \Phi_A \in \mathbf{A}, \Phi_B \in \mathbf{B} \}^{\perp \perp}$ .

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- Deriving other connectives :  $A \Im B = (A^{\perp} \otimes B^{\perp})^{\perp}$  and  $A \multimap B = A^{\perp} \Im B$ .

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Various models of linear logic + a logical description of a model of computation.

# Vague ideas of applications

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• P and NP as classes of formulas (Immerman, Fagin).



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# Thank you for listening to my talk.